County of Loudoun, Virginia
Department of Parks and Recreation
20145 Ashbrook Place, Suite 170
Ashburn, Virginia 20147
Telephone (703)777-0343
Fax (703)771-5354
Cancellation Line 703-777-0456

Adult Basketball Leagues Rules and Regulations

1.0 Administrative Regulations and Information

- 1.01 The following Adult Basketball Leagues shall be governed by these rules and regulations:
 - a. Men's Basketball and Women's League
- 1.02 Qualifications for participation in Adult Basketball Leagues is based on the following criteria:
 - a. Submission of a timely filed team application.
 - b. Submission of a timely filed roster, signed by a designated manager, which documents, through the listing of full names (no nicknames), signatures, addresses and zip codes. Additionally, the roster must include at least one telephone number (either home or work) and a jersey number for each player listed.
 - c. Submission of the franchise fee payable to "County of Loudoun" on or before the established deadline date. Partial fees will not be accepted.
- 1.03 Games will not be postponed for any reason other than inclement weather or unavailability of playing sited, in which case games will be postponed by the League Office. Any other reason for postponement will be determined by the Commissioner on a case by case basis (After 4 pm and on weekends recorded postponement/cancellation information may be obtained by looking up https://www.loudoun.gov/fieldstatus)
- 1.04 Dates and facilities designated by the League Office for regular season games, postponed games, playoff and tournament games must be met by all teams or a forfeit will result. Notification of makeup dates for postponed games will be made as soon as possible. After such notification, the responsibility of the League Office has ended.

- 1.05 No person or persons shall possess and/or partake in alcoholic beverages or illegal drugs, cigars or cigarettes, of any kind while participating either as a team member or spectator at programs administered by the Loudoun County Department of Parks and Recreation.
 - a. First Offense: player shall be suspended for the team's next ten (10) games. Should the suspension be imposed with less than ten (10) games left, suspension will carry over to the next sport league in which the suspended player is enrolled.
 - **b.** Second Offense and each offense thereafter: suspension will double in number of games suspended (i.e. second offense-20 games, third offense-40 games, etc.)
 - **c.** Spectators will be asked to leave the facilities, and/or be prosecuted. In all cases, player/spectator is subject to prosecution.
- 1.06 All rosters, roster changes, protests or any other paperwork affecting the administration of this league will not be considered official unless the Commissioner is notified in writing. PAPERS SENT BY MAIL SHOULD BE VERIFIED BY TELEPHONE.
- 1.07 Tournament Play: at the conclusion of regular season play, leagues will have postseason tournaments scheduled (See general information sheet of the specific league for details). Team may have a chance to make playoffs from each division depending on the size of each division.
- 1.08 Each team manager/coach is urged to carry these rules and regulations to each game in case of a violation by an official and/or team. A copy of the rules must be presented to the staff, the opposing teams and the official immediately after the alleged violation. The violation must be corrected before the game may continue.
- 1.09 Continued violation of any of these rules and regulations by a team or a player may result in forfeiture of game, removal of player form league, or team being dropped from league.
- 1.10 Any question or situation not included in these rules or official interpretation thereof, shall be referred to the League Commissioner for final disposition.

2.0 Coaches/Mangers

- 2.01 The coach, manager or his designee shall be the team representative.
- 2.02 The team representative shall be responsible for the following:
 - a. attending all league meetings
 - b. informing team members of the outcome of league meetings or protest review
 - c. knowing the league rules and informing team members as to their interpretation
 - d. distributing league materials to team members
 - e. controlling the language and conduct of his/her players and spectators
 - f. liaison to the League Office
 - g. Fees, rosters, protests, and any other league paperwork required by the League Office or these rules, and the timely submission of same.

3.0 Officials

- 3.01 Officials shall be members of an approved local association holding a current contract with the County of Loudoun.
- 3.02 Officials shall be assigned to games by the Association's Commissioner.
- 3.03 Officials shall be paid from franchise fees.
- 3.04 If an official(s) fails to appear, managers may, by mutual agreement, appoint officials for the game. Games must be played if one official is present.
- 3.05 Any player, manager, coach or team official striking or shoving an official, facility attendant, or league officials will be barred from further participation. (see section 12.01)

4.0 Franchise Fees

- 4.01 The franchise fee shall be an established amount to cover league expenses, including but not limited to the following:
 - a. Officials
 - b. Supervision
 - c. Registration and user fees
 - d. Awards
- 4.02 The franchise fee will be announced each year at the organizational meeting and must be paid on or before the deadline date established by the League Office.

- 4.03 No franchise fees will be accepted at organizational meetings. Any team (New or Returning) may apply for league entry beginning the next business day after the organizational meeting.
- 4.04 A team roster and application must accompany each team's franchise fee in order to be considered for a league.

5.0 Player Eligibility

- 5.01 A player must be eighteen (18) years of age or out of high school prior to the opening game of the season
- 5.02 A player may participate on only one team under the jurisdiction of the Loudoun County Department of Parks and Recreation. No player on a current high school or college team may participate in these leagues (entry of name on any school roster constitutes participation).
- 5.03 Any player suspended or barred from participation in these leagues by the Loudoun County Department of Parks and Recreation is ineligible to participate on any team in any league under the Loudoun County jurisdiction until the suspension is lifted. Suspended players must take the initiative to contact the League Office to apply for reinstatement of eligibility.
- 5.04 All professional athletes must be reinstated to amateur status before being eligible to participate in these leagues.
- 5.05 A team playing an ineligible player shall automatically forfeit all games in which this player participated. Participation is defined as being roistered on a team, playing or serving as a player-coach. An individual may serve as a non-playing coach/manager for more than one team.
- 5.06 Any player using an assumed name shall be permanently barred from these leagues.
- 5.07 If a player, manager or coach is ejected from a game, this person is automatically suspended from the next game his/her team plays. A second offense by the same person shall result in suspension for the remainder of the season. Any team that has three (3) ejections by either players or coaches will be suspended for the remainder of the season. This rule is not subject to protest or review.
- 5.08 All players must have an ID card present at each and every game

6.0 Team Rosters

- 6.01 Team rosters must be submitted to the League Office by the entry deadline each year. Rosters must be typed or printed on the roster form provided by the League Office in original form. Rosters must list the proper name (no nicknames), signatures, address, zip code, jersey number, and either a home or work telephone number of each player, manager or coach. INCOMPLETE ROSTERS AND DUPLICATED COPIES WILL NOT BE ACCEPTED. Teams failing to comply will not be considered for the league.
- 6.02 All roster changes, i.e., additions, deletions, etc., must be made in writing on a separate change of roster form and filed with the League Commissioner prior to that player's participation in league games. Team roster may be changed only by team managers or coaches.
- 6.03 Roster changes will not be allowed after the fourth regular season league game, except in cases of extreme emergency. Requests for emergency decisions will be adjudged by the League Commissioner, whose decision will be final.
- 6.04 Personal ID cards are required at all contests to be eligible for participation.
- 6.05 A player who is dropped from a team may not be reinstated to that team during the same season or to a team within that division.
- 6.06 If it is determined that a team roster is falsified, the team representative shall be suspended from participation to in the Loudoun County Adult Basketball League for the remainder of the season and one additional year.

7.0 Uniforms and Equipment

- 7.01 All teams are required to wear Loudoun County PRCS jerseys. The first team (away team) on the schedule is to wear blue, the second team (home) on the second wears gold.
 - a. Duplication of numbers is not permissible. A team may have one (1) team member with no number, which will be entered as 00 in the score book.
- 7.02 For safety and injury prevention, cast, jewelry or any other item deemed dangerous by the officials may not be worn during the game. Players wearing glasses must have shatterproof lenses or eyeglass protectors. It is the responsibility of each player to comply.

- 7.03 Players and coaches must wear regulation basketball, tennis or gym shoes (with non-marking soles) for all games and practices.
- 7.04 Each team shall furnish its own uniforms and practice balls. Games balls, official time clocks, horns and score books will be provided by the League Office.

8.0 Playing Rules

- 8.01 Games will be played in accordance with official basketball rules as adopted by the National Federation of State High School Athletic Associations, except where amended by the special league rules below:
 - a. Playing times shall be two (2) twenty (20) minute halves. The first overtime periods will be three (3) minutes and the clock will stop normally. The second overtime period will be sudden death.
 - b. There will be three (3) to five (5) minutes between halves (facility attendant can set time based upon whether that day's schedule is on time) and one minute between overtime periods.
 - c. Each team is allowed four time-outs per game. Time-outs may be carried into the overtime period. One additional time-out (1 minute) is allowed for each overtime period.
 - d. Stops in the last 2 minutes of each half and on every shooting foul (the clock is to be stopped once it is determined that it is a shooting foul).

 The clock shall start on the final attempt when the ball hits the rim or flange.
- 8.02 In case of a scoreboard malfunction, games shall be played in twenty-five (25) minute running clock halves with a five (5) minute running clock overtime period, if needed. **The clock will not stop for foul shots or out-of-bounds**. The clock will stop for time-outs and one (1) minute will be added to the running time for each time-out.
- 8.03 A tie game may progress through one (1) overtime period. If, at the end of the overtime period, the game is still tied, a sudden death period will be played, with the winner being the first team to score.
- 8.04 Line-ups must be in the score book before the starting time of each game.
- 8.05 Bonus free throws (one & one) shall be shot on the seventh (7) team foul of each half. On the tenth (10) team foul, a two shot bonus will occur.

- 8.06 No dunking or jamming before, or after games. Penalty is a technical foul for each occurrence.
- 8.07 Players may enter lane when ball leaves shooters hands.

9.0 Forfeiture

- 9.01 If the required number of players (5) has not been met by the scheduled starting time, the team having the required number shall win by forfeit, and the **score shall be 25-0**. If both teams fail to have the required number of players, the game shall be declared a double forfeit and will not be rescheduled.
- 9.02 A team forfeiting two league games because of failure to have the required number of players will be dropped from further participation until their case is reviewed. All games will stand and no part of the franchise fee will be returned.
- 9.03 Using an ineligible player shall result in forfeiture (see 5.05)

10.0 Protests

- 10.01 No protests on game situations (official's judgment) are allowed. If a ruling is believed to conflict with federation rules or these special league rules or a question of eligibility is involved, a coach may protest the game. Scorer must enter protest in the score book. A written protest must be submitted to the League Commissioner, postmarked within 48 hours after completion of the game. A \$59.00 fee must accompany each protest, checks made payable to "County of Loudoun". If the appeal is granted, the fee will be returned. A postage meter machine tape will not be accepted as a postmark.
- 10.02 Each protest must contain the following information:
 - a. date, time and place of game
 - b. names of officials and score keepers
 - c. the rule and section of the official's rules or local rules under which the protest is made.
 - d. The decision and conditions surrounding the making of the protest
 - e. All essential facts involved in the matter protested.
- 10.03 Protests will be reviewed by the league commissioner. This decision will direct whether the protest will be denied, or whether the game will be replayed or forfeited. This decision is final.
- 10.04 If any of the procedures for protest are not followed, the protest will not be accepted.

11.0 Cancellation of Games

- 11.01 In case of inclement weather on the day of a game, please look at your school at https://www.loudoun.gov/fieldstatus
- 11.02 Facility date and time are subject to change. Games may be rescheduled for any available day.

12.0 Conduct of Players and Others

12.01 Code of Conduct

Coaches, managers and players shall not:

- a. At any time lay a hand upon, shove, or strike and official or facility supervisor. Penalty: Life suspension form all sport activities sponsored by the Loudoun County Department of Parks and Recreation.
- b. At any time, strike an official or be guilty of physical attack as an aggressor upon any player or spectator. Penalty: life suspension from all sport activities sponsored by the Loudoun County Department of Parks and Recreation, with the possibility of assault charges being filed.
- c. Bait or be guilty of objectionable demonstrations of dissent at an official's decision. Penalty: warning by officials and/or ejection from the games. If ejected, the person is suspended from the next game his/her team plays.
- d. Refuse to abide by an official's decision. Penalty: ejection from the game and suspension from the league until his/her case has been reviewed.
- e. Use unnecessarily rough tactics in the play of the game against the body or person of an opposing player. Penalty: ejection from the game and suspended form the league until his/her case has been reviewed.
- f. Make an abusive verbal attack upon any official, facility supervisor, player or spectator. Penalty: ejection from the game and suspension from the next game his/her team plays.
- g. Disobey or attempt to circumvent league rules and regulations or the intent thereof. Penalty: suspension for the remainder of the season.
- 12.02 Any coach, manager or player who is ejected from a game is automatically suspended from the next game his/her team plays. A second offense by the same person will result in a suspension for the remainder of the season. Any team that had (3) three ejections by either players or coaches, will be suspended for the remainder of the season.
- 12.03 Any coach, manager or player who is placed on probationary statue and is reported again for violating the "Code of Conduct", or league rules will be given a minimum penalty of suspension for the remainder of the season.

- 12.04 Teams are responsible for the conduct their spectators. Failure to attempt to control disruptive spectators result in forfeiture to the opposing team.
- 12.05 All sections of rule 12.00 Conduct of Players and Others are not subject to protest or review.

13.0 Playoff Seeding

13.0 Playoff Seeding tiebreakers

- a. Win Percentage
- b. Head to head competition
- c. Points Allowed
- d. Points Scored
- e. Wins

Loudoun County Adult Basketball League Rules Addendum

- 1. Each team is required to provide on bookkeeper/score clock operator to work on their scheduled game day as assigned by the league office. The home team (Second team listed on the schedule) is responsible for the bookkeeper. The visiting team is responsible for the score clock operator. Failure to provide a bookkeeper/score clock operator as assigned will result in the deduction of one point form your league standings.
- 2. Addendum to rule 7.01. Team will be allowed to wear a sponsor jersey that is completely matching with numbers on the front and back. The jerseys must all match. If the jerseys are the colors of navy blue or gold they will need to have an alternate jersey for home/away games.
- 3. Addendum to rule 9.01. If a team is unable to field the full 5 players required to start a game, that team will have the option of starting the game with 4 players. The game will be played out in entirety with 4 players if a fifth player is not fielded. If a fifth player arrives once the game has started, that player will be able to enter the game on the next stoppage of play. At any time a team playing with 4 players goes below this number due to injury or fouls that team will automatically forfeit the game and the game will be concluded.